TEAM PROGRAMME

Young Enterprise

Member of JA Worldwide

Team Programme **Operating Framework**



2026 - 2027

Registered Charity No. 313697 in England & Wales
and SC054666 in Scotland

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Introduction



Welcome to your Team Programme Operating Framework!

This is a legal document which contains the rules you must follow when setting up your Young Enterprise student company.

It will protect you and Young Enterprise from breaking UK laws which apply to companies and charities.

In the year they are running, all Young Enterprise student companies are run as if branches of Young Enterprise.

Student company status:

Student companies are not legally registered businesses, so must not apply for funding from other organisations, take part in tenders, or sign contracts for funding. See the company finances section on raising funds.

Student companies must not independently register themselves with Companies House during their participation in the programme.

If a member of your student company signs supplier or customer agreements, they must include the phrase: “Operating as if a branch of Young Enterprise”.

Please note:

From now on, when we say “you”, we are talking about your Young Enterprise student company.

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Your legal obligations

Student company name:

On all written communication e.g. invoices, receipts, orders, documents, websites and emails, your student company must show:

- Your student company name
- Young Enterprise's place of registration
- Young Enterprise's registered charity number
- Young Enterprise's registered office

Young Enterprise registration details:

Registered Charity number:

- England & Wales: 313697
- Scotland: SC054666

Registered office:
Young Enterprise HQ,
The Coram Campus,
41 Brunswick Square,
London,
WC1N 1AZ

Copyright:

You cannot imitate, copy or use existing company names, trademarks or copyrights in any aspect of your student company. For example, in your student company name and logo, or on your product or service.

Make sure you check if the name you have chosen is available or if anyone else has the exclusive right to use it. You can do this by searching for your company name at: www.gov.uk/intellectual-property/trade-marks.

Examples of what not to do:

- As0s
- Frymark
- H&MMM

Intellectual Property:

Intellectual property law stops anyone using the same brand name or one which can be seen as imitating that name. Companies can take legal action against anyone who uses their brand/name without their permission.

Watch this video on the basics of Intellectual Property (IP)

The name of your student company **cannot** include 'Ltd', 'Inc' or 'Company'.

The full name of your YE student company is your chosen company name, followed by the words, "Operating as if a branch of Young Enterprise."

Student company type

Commercial (profit-making)

Aims:
You exist to return a profit.

Actions:
After winding up, you could decide to give some of the profits to charity, but this is not the main business purpose. The focus is on making money.

Social Enterprise

Aims:
You are set up to support a specific social or environmental purpose.

Actions:
At the end of the programme you will distribute a large proportion of your profit toward this purpose/cause. You can distribute some profit back to your shareholders, but the focus is to support a good cause.

*Read the **charitable giving** section before starting a social enterprise



Insurance cover

It is a LEGAL REQUIREMENT in the UK to make sure that your products and services are covered by insurance. YE has secured Product and Public Liability Insurance for YE student companies, for up to £10,000,000.

You MUST check that the product/service you are creating is covered by this insurance. YE will not be liable for products approved by mistake that are not covered by the insurance.

The YE insurance cover DOES NOT INCLUDE the sale, supply, manufacturing, reconditioning, modification, alteration or repair of:

- **Candles or wax melts,** including handmade or shop bought.
- **Repurposed glass** bottles or jars.
- **Cosmetics, henna products, face paints** or beauty preparations and any products you manufacture using **essential oils** such as reed diffusers.
    - **Exception:** You can re-sell branded products, including soap, perfumes, bath salts and room fragrances. These must remain in the original manufacturer's packaging and display the original labelling (with the manufacturer's details).
- **Foodstuffs** including unbranded products for consumption and products that need to be in the fridge or have special storage requirements. Any product with a sell by date under 3 months, or which would reach the sell by date by the time you sell it. Any edible plants. Branded products must be kept in their original manufacturer's packaging and display the original labelling (with the manufacturer's details).
    - **Exception:** If your company is run as part of a catering course where insurance cover already exists, you may sell foodstuffs, however you must ask for written approval from **programmes.support@y-e.org.uk** with evidence of insurance cover. Food Hygiene does not count as a catering course.
- **Pet foods** or any products for animal consumption.
- Any product which needs to be plugged into the **mains electricity supply** or that uses a **USB charger.**
- **Acids and gases,** including helium balloons, explosives, fireworks, chemicals, crop or weed sprays, drugs or pharmaceutical products like medicine.
- Acting as **travel agents,** tour operators or taxi services.
- Parts for **aircraft control,** mechanically propelled vehicles and anything used to repair or maintain them.
- **Alcohol or tobacco,** including setting up or promoting events where these are being sold or served, even if students are not serving these products.
- **Gambling activities**
    - **Exception:** You may run raffles if tickets are only sold within your school/college.

Insurance cover

The following are also not covered under the Young Enterprise insurance:

- Operating within any country which is financially sanctioned by the UK. Please check the **gov.uk list of financially sanctioned countries** to see which countries you cannot trade with.
- **Loss or damage:** The cost or value of any product lost or damaged due to defects or any costs from repairing or replacing a product. Losses from damaged products designed by you / for you and sold to buyers.
- **Personal possessions:** The cost of any personal possessions lost or damaged.
- **Liability:** Anything your company agrees to be liable (responsible) for through an agreement or contract outside of this operating framework.

Please note:

The policy does not cover the **first £100** of any claim and under certain circumstances, this can be higher. When an accident occurs, students should tell their educator or volunteer who should inform YE of this.

There is **no personal accident cover** for participants of this programme. Many schools have their own schemes available.

If you are offering a service whereby you are engaging directly with customers on a one-to-one basis or in small groups either in person or online, please ensure you have considered appropriate **safeguarding** for you and your customers.



Student company finances

Raising money for your student company:

Before you launch your product, you will need some money to get started. Here are some rules to follow when raising money.

- **Loans:** You may **not** take loans (e.g. from individuals, companies, schools) or use crowdfunding.
- **Grants and Donations:** Student companies are not legally registered businesses, so must **not** apply for funding from other organisations, take part in tenders, or sign contracts for funding.
  - **Events:** You can accept financial support to cover the cost of taking part in special events like national or international trade fairs.
  - **Services:** Selling a service as a trade for money, such as being paid to advertise, is allowed. The amount you receive should be fair for the service you provide. You should list the payment you receive in your records and receipts.
- **Payments over £200:** You must keep a record of approval from the educator or volunteer for payments over £200.
- **Selling shares:** You can sell shares to raise start-up capital. Each student company member must buy at least one share.

Shares explained:

If you own a share, you own one of the equal parts into which a company's capital is divided

Each student company member must buy at least one share.

1

The price of shares is set at £1 each.

£1

Each person can hold a maximum of 25 shares, spending a maximum of £25.

25

The maximum number of shares you can sell is 500.

500

Approving products and services

Product approval process:



Before you can sell your product or service, it must be approved by your local YE Educational Partnerships Manager. Product approval requests should be submitted on **Company Connect**.

Even if you aren't using Company Connect, you will need to get all products approved before you sell them. You can do this by filling out the **Team Programme product approval questionnaire**.

Please note: To sell on YE Trading Station, you will need a product code which is generated by securing product approval on Company Connect.



In Milestone 2, Task 3, you will recap what product approval is and how to ensure your product of service follows the legal rules of the programme.



At the end of the task you will be directed to the product approvals page to submit an approval request. Here you will answer a series of questions about your product/service.



After you have sent your product approval, a YE staff member will let you know if:

- It has been approved
- More information is needed
- It can't be approved (and why)

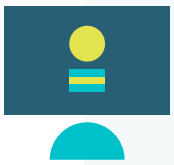


Once your product/service has been approved, you can start selling online and in person! To sell online, you'll need to register on our digital marketplace **YE Trading Station**. Find out more about selling in section 6.

You can monitor the status of all your product approval requests from your **Company Profile** page on Company Connect. If you are using the **Team Programme product approval form**, you will receive the decision via email. If your request is declined, you can submit a new one at any time.

Selling in person

Equals Money



We provide access to a bespoke Equals Money business current account for under 18s, specially adapted for Young Enterprise student companies.

More information about setting this up can be found on **Company Connect** in Milestone 2. The Equals Money account is not available to students in Northern Ireland.

Cash



To protect cash received at a trade fair or other sales events you should keep it safe at all times in a lockable box or cash tin. If left unsupervised, cash should be kept in a lockable box in a locked room. Keep the box in a drawer or cupboard where it is out of view to reduce the chances of theft.

YE Trading Station



Once your product or service has been approved, you can use the product code generated by the product approval on Company Connect to list it on **YE Trading Station**, our bespoke online sales platform. This allows you to showcase it to friends, family and a wider audience of potential customers.

You can use YE Trading Station to keep track of your products and orders and view all of the other products being sold. You will also take part in online trade fairs, where you can promote your Trading Station store and enter it into competitions.

YE Trading Station does not offer online payments. All payments for products and services will need to made by providing an invoice to customers. They can then pay by bank transfer.

Selling in person and online

Card readers, online shops and online payments

To purchase a card reader, set up an online shop or create an online payment account, **you must be over 18**. Young Enterprise allows a **trusted adult** to set up and operate these on behalf of a student company as long as the following criteria are met:

- The trusted adult is responsible for accepting and complying with any provider terms and conditions, and for any liabilities, disputes, refunds, chargebacks, customer complaints and resulting sale transactions.
- The trusted adult must use their own account and students must not be asked to set up, hold, access or run the provider account themselves.
- The trusted adult must organise the prompt, safe and secure transfer of funds to the student company account.
- The student company is responsible for any fees, charges, refunds, chargebacks or other costs associated with use of the card reader, online shop or payment platform.
- Any customer information collected through an online shop or payment platform must be handled safely, responsibly and in line with the law.
- Students may help to create content, prepare listings, fulfil orders and communicate with customers, but these activities must be appropriately supervised by the trusted adult.
- Any online shop must clearly state that the student company is “Operating as if a branch of Young Enterprise” and must comply with the requirements of this Operating Framework.
- The use of card readers, online shops and online payment platforms must comply with the requirements of the Operating Framework.
- Young Enterprise cannot provide support in relation to provider accounts, disputes, refunds, chargebacks, technical issues or other matters relating to card readers, online shops or online payment platforms, or their providers.



Charitable giving

Promoting charities and making donations

As a registered charity, Young Enterprise's funds must legally only be used for their own goals. Whether registered as a commercial or social enterprise, when operating as if branches of Young Enterprise, student companies cannot fundraise for another charity.

This means that while running, student companies **cannot** say that any of your profits will be donated to charity. For example:

- Teams must not state that a percentage of profits will go to charity in their sales and marketing activities or materials.
- Teams must not promote a specific named charity at any point e.g. on their trade stand or in marketing materials, including online and via social media.
- Social Enterprise teams can promote their general social aim in line with their mission and vision.
- After the end of the company year (after the point of winding up), students are free to keep, donate or reinvest any profits that they have made. Teams could choose to donate to a good cause, donate to their educational establishment to support future enterprise activity, or divide profits between their shareholders.



Following the rules

The rules are there to keep things fair, safe and enjoyable for everyone.

- Follow the Operating Framework and Competition rules **at all times**.
- **Be honest** in your work, trading activities and how you present your Student Company.
- **Only sell approved products and services**, using approved sales and payment methods.
- If you're unsure, **ask before you act**.
- If something goes wrong, **raise it early** so it can be put right.
- We will usually try to help you **learn from mistakes** and correct issues.

What happens if rules are broken?

Not following the rules may affect a Student Company's participation in the Competition. Depending on the circumstances, Young Enterprise may:

- require issues to be corrected
- ask a Student Company to pause trading or marketing activity
- make judges aware of relevant compliance concerns
- exclude evidence from judging
- prevent progression to the next stage
- withdraw an award
- disqualify a Student Company from the Competition

In serious cases, a Student Company may also be removed from the wider Programme.

Examples of serious rule breaches

- using an unapproved website, platform, sales route or payment method
- selling an unapproved product or service
- presenting your Student Company as an independent registered business
- plagiarism, falsified evidence or misleading use of AI-generated content
- misleading judges, customers or the public
- bullying, intimidation, harassment or abusive behaviour
- posting harmful or inappropriate content about another team
- raising concerns dishonestly or to disadvantage another Student Company

If in doubt, ask. It's always better to check than risk getting it wrong.

Raising concerns

If something doesn’t seem right, it’s important to speak up.

- Talk to your teacher, youth leader or another trusted adult first. They can help you raise the concern with Young Enterprise.
- If you can't do that, you can contact Young Enterprise directly.
- If someone might be unsafe or at risk of harm, tell an adult straight away.
- Don't try to investigate, gather evidence or confront anyone yourself, just tell someone what you've seen or heard.
- Don't post about it online or discuss it with other teams.
- Young Enterprise will listen, take your concern seriously and review it fairly and confidentially where possible.

For example, you might notice a team using a website or payment method that isn't allowed, or see someone being treated unfairly or bullied.



You won't be in trouble for raising a genuine concern in good faith.

Concerns should be about keeping the programme fair and safe. They shouldn't be used to get another team into trouble or gain an advantage. If you're worried about something, speak up - it's always better to ask or tell someone than stay silent.



Well done!

Keep referring to the Operating Framework throughout the journey to ensure your student company is operating within the rules of the programme.

Here are the links to our websites:

- **Company Connect**
- **YE Trading Station**

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We hope you enjoy the Team Programme!